

# IT'S KILLING US ONE AT A TIME

Developed by Ivan Turner



You set down there on company orders to get that thing. And now it's loose on your ship. And hunting your crew.

## OBJECT

Get rid of the creature before it gets rid of all of you.

## GAMEPLAY

At the start of each round shuffle the crew cards and give 2 to each player.

Beginning with the first player, go around the table all the way to the last player and then back again (the last player goes twice and the first player goes first and last).

When it's your turn, play 1 of your cards as either the action or the location. When it's your turn again, play the other end of the other card.

After everyone's played both of their cards, draw one from the creature deck. If it's at your location, you might be dead. Look at the number on your location crew card. If yours is the highest at that location, you're dead.

When you reach the end of the creature deck, take out the last location (the creature has nested there) and take out all of the crew cards that match that location. Then shuffle up and start again.

## SETUP

Separate all of the creature location cards from the crew cards and shuffle both decks. Choose a first player.

