

# ***ApocalypZe Card Game***

## ***Crossing Lines Rules Supplement***

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## Different Versions of Unique Characters

**Crossing Lines** introduces the concept of different versions of the same unique character. In the case of Lord Brawn (and, in this expansion, Dean Gordon), there is a survivor version and a raider version. The rule of unique characters has not changed. There can be only 1 Lord Brawn on the table at any time. Uniqueness is determined by the title of the card.

Having different versions of the same character, however, gives you flexibility in how you play it. Obviously, if you have the red Lord Brawn, it must be played to an opponent's location. The blue one can only be played to your stronghold. However, if you have a character in your hand, and you have a different version of the same character on the table, you may replace one version with the next.

- You may only replace **your** copy of the character.
- The version played to the table (it may be played in any legal way and may, sometimes must, play to a different location) goes into play first.
- All attachments on the original version in play transfer to the new version.
- The original version is recycled.



## Sadie Land

In order to represent the unique background of Sadie Land, and her true dual nature, she was given a single card that is both survivor and raider.



Sadie may be played as either but must adhere to the rules of whichever you choose. For example, if you are playing her from your hand as a survivor, she must play to your stronghold.

Once in play, Sadie is not restricted to being either a survivor or a raider. Adhering to the rules of occupation, she may move freely from your locations to your opponent's locations and vice versa. If she is at one of your locations, she should be treated as a civilian. If she is at an opponent's location, she should be treated as a cultist.

## Text Adjustments

Some cards from *Those Left Behind* have been reprinted for *Crossing Lines*. There may be some variations in the wording or the new cards may represent errata. Please note that the term **small gun** has been replaced by **handgun**. These 2 terms should be considered identical for game play purposes.

## Crossing Lines Deck Lists

University	Qty
University	1
Barbed Wire	2
Boarded Up	3
Carrier	1
Crowbar	1
Fire Axe	1
Chain Link Fence	2
Face of the Holy One	1
Searchlight	1
Taskmaster's Whip	1
Hardware Store	2
House	4
Shopping Mall	1
Bishop Land	1
Cult Fanatic	10
The Taskmaster	2
Alex Bloom	1
Cinda Parikh	1
Civilian/Zombie	12
Sadie Land	2
Aggressive Attack	1
Tear Down The Wall	1
Stand Together	1
Suicide Bomb	1
The Power of Faith	1
Walkie Talkie	1
Antibiotics	1
Jury Rigged	1
Retreat	1
Sneak Attack	1

Warehouse	1
Boarded Up	2
Carrier	1
Chain Link Fence	1
Fire Axe	1
Locked Doors	2
Lord Brawn's Baseball Bat	1
Hardware Store	2
House	4
Shopping Mall	1
Dean Gordon	2
Gang Warrior/Zombie	10
Lord Brawn	2
Dean Gordon	2
Gang Warrior/Zombie	10
Lord Brawn	2
Waleed Juarez	2
Aggressive Attack	1
Breach	2
Damage Control	1
Impress The Boss	2
Tear Down The Wall	1
Walkie Talkie	1
Antibiotics	1
Inventory	1
Jury Rigged	1
Retreat	1
Salvage	1
Sneak Attack	1

Warehouse	Qty
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